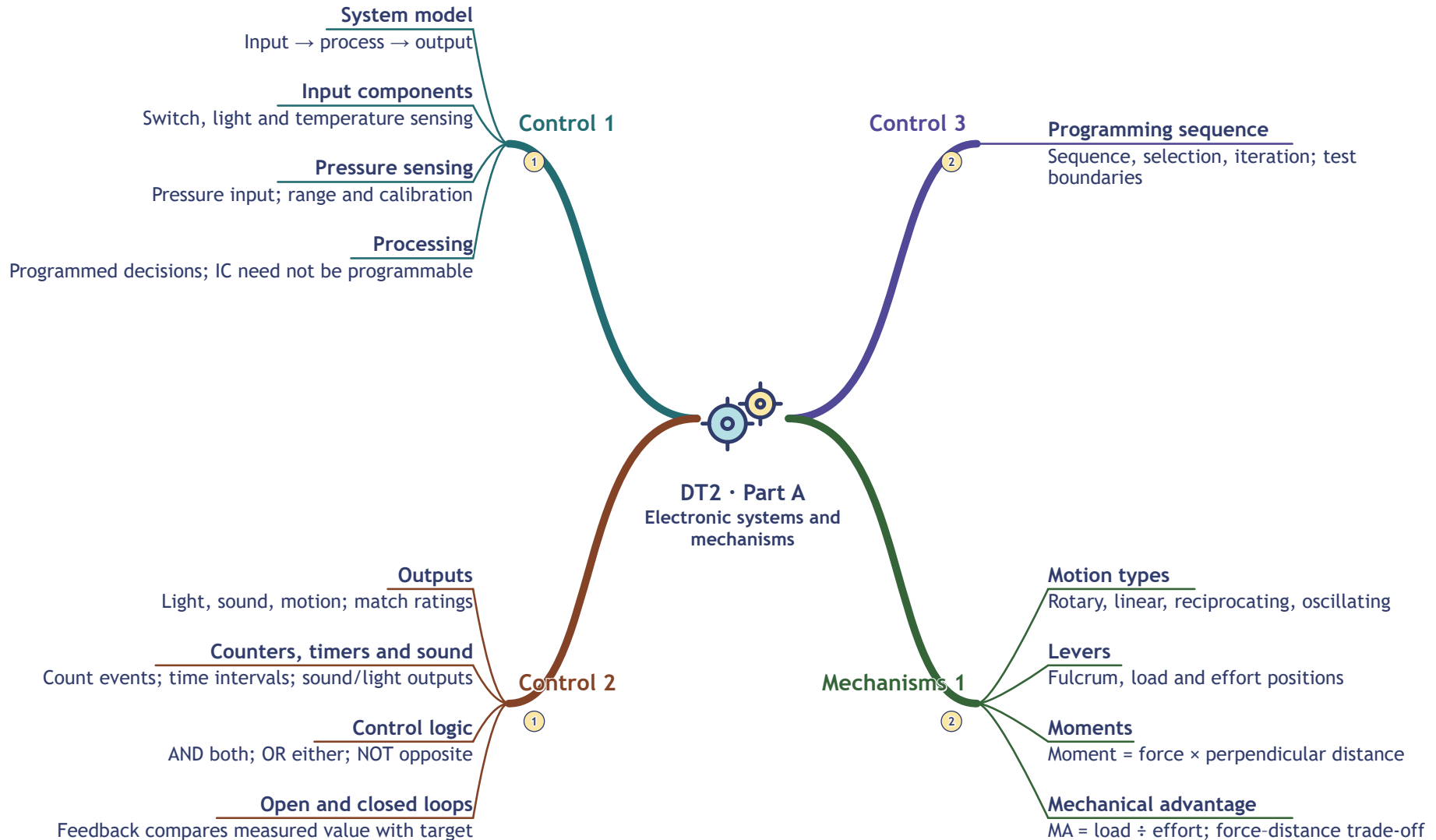




1. Control 1 → Control 2: inputs and decisions need matched outputs
2. Control 3 → Mechanisms 1: programmed outputs can drive mechanical movement