



MUS5 Film Music

Personal learning checklist | 1 of 2

OCR GCSE Music J536 | Components 1 & 2 & 3 · Specification 2b AoS4

Name _____ Class _____ Date _____

Tick one box for each statement. Red: need help. Amber: partly confident.
Green: can do independently.

Support confidence with listening, notation and actual musical work. Quick checks do not assess a complete performance or composition.

I can	Red	Amber	Green
Purpose, narrative and resources			
Explain screen-music purposes and diegetic/non-diegetic perspective.	☐	☐	☐
Distinguish original film scoring from pre-existing repertoire used on screen.	☐	☐	☐
Describe acoustic/electronic resources and production with appropriate uncertainty.	☐	☐	☐
Use named film composers and specific cue evidence.	☐	☐	☐
Motifs, harmony and dramatic development			
Distinguish motif and leitmotif and explain narrative association.	☐	☐	☐
Transform a recognisable theme through pitch, rhythm, harmony or timbre.	☐	☐	☐
Explain inversion, ostinato and development without assuming tempo changes.	☐	☐	☐
Evaluate harmonic tension, resolution and tonal ambiguity.	☐	☐	☐
Explain how texture, register, articulation and dynamics support a scene.	☐	☐	☐
Interpret pacing, density, silence and changes of emphasis.	☐	☐	☐
Use audible articulation evidence to support an interpretation.	☐	☐	☐

My next revision priority _____

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Synchronisation and video games			
Plan musical timing around selected visual hit points.	☐	☐	☐
Explain detailed audiovisual correspondence and alternative underscore approaches.	☐	☐	☐
Construct and evaluate a convincing repeating game loop.	☐	☐	☐
Explain vertical layering, horizontal resequencing and musical transitions.	☐	☐	☐
Distinguish adaptive arrangement from a volume change alone.	☐	☐	☐
Discuss game composers, platform limitations and sound palettes.	☐	☐	☐
Appraisal and composition exercises			
Compare and evaluate screen cues using located musical evidence.	☐	☐	☐
Compose contrasting versions of an original motif and evaluate their purpose.	☐	☐	☐
Compare the dramatic effect of sparse and thick textures.	☐	☐	☐

My next revision priority _____